



**Headlands Primary School**  
**Key Stage 1**  
**National Curriculum: Long Term Planning**

**Year A**

<b>Literacy</b>	<ul style="list-style-type: none"><li>• <b>Narrative:</b> a range including, traditional tales, familiar stories and play scripts (reading only)</li><li>• <b>Non-Fiction:</b> labels, lists and captions, letters, instructions, recounts, and non-chronological reports.</li><li>• <b>Poetry:</b> with a focus on pattern and rhyme including reciting poems from memory</li></ul>
<b>Maths</b>	<ul style="list-style-type: none"><li>• <b>Number:</b> Place Value, Addition and Subtraction, Multiplication and Division, Fractions</li><li>• <b>Geometry:</b> Shape, Properties (Y2), Position and Direction</li><li>• <b>Measurement:</b> Length and Height, Weight and Volume, Temperature (Y2), Money, Time</li><li>• <b>Statistics</b> (Y2)</li><li>• <b>Problem Solving and Efficient Methods</b> (Y2)</li></ul>
<b>History</b>	<ul style="list-style-type: none"><li>• <b>Lives</b> of significant individuals including comparing aspects of life in different periods</li><li>• Significant historical <b>events, people</b> and <b>places</b></li><li>• Changes <b>within living memory</b></li></ul>
<b>Science</b>	<ul style="list-style-type: none"><li>• Working Scientifically</li><li>• Seasonal Changes</li><li>• Animals: humans incl. exercise, diet and hygiene</li><li>• Plants and their Habitats</li></ul>
<b>Computing</b>	<ul style="list-style-type: none"><li>• E Safety</li><li>• Computing systems and networks</li><li>• Creating media</li><li>• Programming</li></ul>
<b>Geography</b>	<ul style="list-style-type: none"><li>• Human and physical characteristics of the four UK countries including, capital cities and the surrounding seas</li><li>• Human and physical features of the school grounds and its surrounding environment</li><li>• Maps, atlases and globes to identify the UK and its countries.</li><li>• Compass directions to describe features and routes</li><li>• Ariel photographs to recognise landmarks, human and physical features.</li><li>• Devising simple maps and symbols in a key.</li><li>• Use simple fieldwork and observational skills.</li><li>• Weather including seasonal and daily weather patterns in the UK.</li></ul>
<b>Art and Design</b>	<ul style="list-style-type: none"><li>• Learn about the work of a range of artists, craft makers and designers.</li><li>• Drawing</li><li>• Collage</li><li>• Sculpture</li></ul>
<b>Design and Technology</b>	<ul style="list-style-type: none"><li>• Design, Make, Evaluate and Improve</li><li>• Design Throughout History</li><li>• Construction: wood</li><li>• Mechanisms: levers and sliders</li><li>• Textiles</li><li>• Cooking and Nutrition: cross curricular links</li></ul>
<b>Music</b>	<ul style="list-style-type: none"><li>• Singing songs and speaking chants and rhymes (<b>S</b>)</li><li>• Playing tuned and un-tuned instruments (<b>P</b>)</li><li>• Listening to a range of high-quality live and recorded music (<b>L</b>)</li><li>• Creating, selecting and combining sounds (<b>C</b>)</li></ul>
<b>PE</b>	<ul style="list-style-type: none"><li>• Agility</li><li>• Balance</li><li>• Co-ordination</li></ul>

<b>PSHE/RSE</b>	<ul style="list-style-type: none"><li>• Health and wellbeing</li><li>• Relationships</li><li>• Living in the wider world</li></ul>
<b>RE</b>	<ul style="list-style-type: none"><li>• U1.1 Who is a Christian and what do they believe?</li><li>• U1.5 What makes some places sacred?</li><li>• U1.6 How and why do we celebrate special and sacred times?</li><li>• U1.7 What does it mean to belong to a faith community?</li></ul>